FIG.1

VERTEX CLUSTER

V2 (x2,y2,z2)

V5 (x5,y5,z5)

V1 (x1,y1,z1)

V3 (x3,y3,z3)

V4 (x4,y4,z4)

NEIGHBOR
POINT

REFERENCE
POINT

Int (x1−x3),
Int (y1−y3),
Int (z1−z3)

FIG.2A

HEADER DATA	～10
VERTEX DATA	～23
VERTEX DATA	
⋮	
VERTEX DATA	～23

CLUSTER DATA ～24

FIG.2B

10   11   12   13

| NUMBER OF VERTEXES | SCALE VALUE | REFERENCE POINT INDEX |

HEADER DATA

FIG.2C

14   15   16   17

| X - COMPONENT | Y - COMPONENT | Z - COMPONENT |

FLOATING POINT TYPE VERTEX DATA

FIG.2D

19   20   21   22

| dX | dY | dZ |

INTEGER DIFFERENTIAL DATA
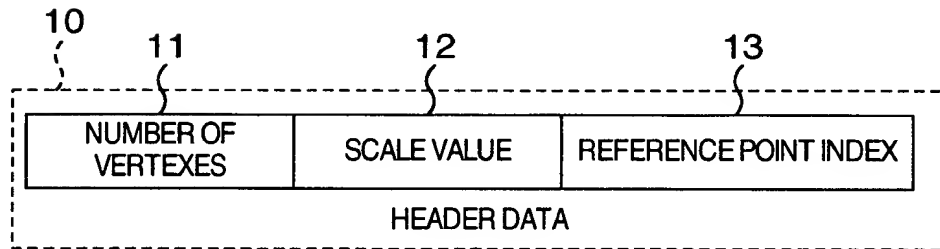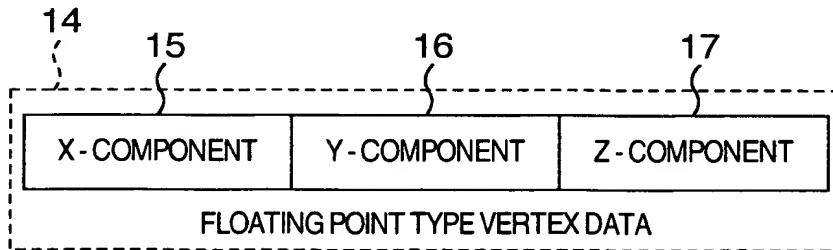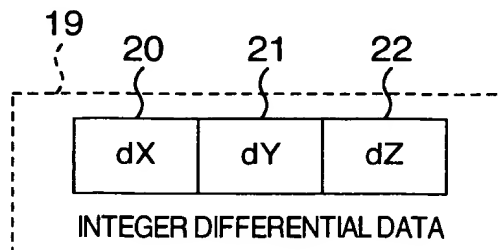
FIG.3A

INTEGER DIFFERENTIAL EXPRESSION OF IN-CLUSTER COORDINATES
(REFERENCE POINT=V3)

VERTEX	X - COMPONENT	Y - COMPONENT	Z - COMPONENT
V1	Int (x1-x3)	Int (y1-y3)	Int (z1-z3)
V2	Int (x2-x3)	Int (y2-y3)	Int (z2-z3)
V3	x3	y3	z3
V4	Int (x4-x3)	Int (y4-y3)	Int (z4-z3)
V5	Int (x5-x3)	Int (y5-y3)	Int (z5-z3)

FIG.3B

FLOATING POINT DIFFERENTIAL EXPRESSION OF IN-CLUSTER COORDINATES
(REFERENCE POINT=V3)

VERTEX	X - COMPONENT	Y - COMPONENT	Z - COMPONENT
V1	x1-x3	y1-y3	z1-z3
V2	x2-x3	y2-y3	z2-z3
V3	x3	y3	z3
V4	x4-x3	y4-y3	z4-z3
V5	x5-x3	y5-y3	z5-z3

FIG.4

2 — IMAGE DATA RECORDING MEDIUM

1

3 — DISK DRIVE UNIT

7

MEMORY

4

DIFFERENTIAL DATA CONVERTER

6

INPUT UNIT

5

PROCESSOR

8

IMAGE DISPLAY UNIT

FIG.5

```
        ┌─────────────┐
        │    START    │
        └─────────────┘
               │
               ▼
    ┌──────────────────────────┐
    │  SELECT SET OF VERTEXES  │      S1
    │      TO BE CLUSTERED     │
    └──────────────────────────┘
               │
               ▼
    ┌──────────────────────────┐
    │   SELECT REFERENCE POINT │      S2
    └──────────────────────────┘
               │
               ▼
    ┌──────────────────────────┐
    │   CALCULATE SCALE VALUE  │      S3
    └──────────────────────────┘
               │
               ▼
    ┌──────────────────────────┐
    │   CALCULATE DIFFERENCE   │      S4
    └──────────────────────────┘
               │
               ▼
    ┌──────────────────────────┐
    │    STORE CLUSTER DATA    │      S5
    └──────────────────────────┘
               │
               ▼                      S6
           ◇ IS THERE ANY ◇
    YES    UNPROCESSED CLUSTER
           ?
               │ NO
               ▼
        ┌─────────────┐
        │     END     │
        └─────────────┘
```
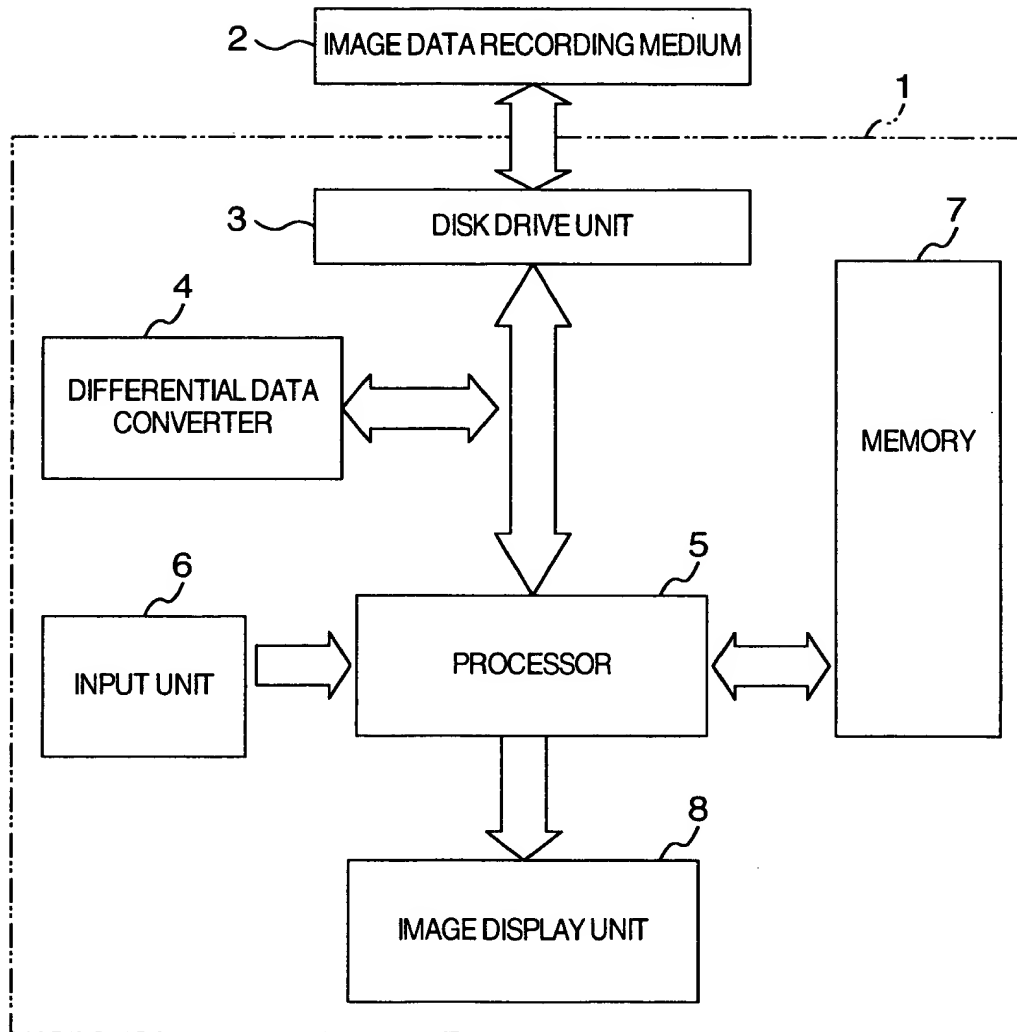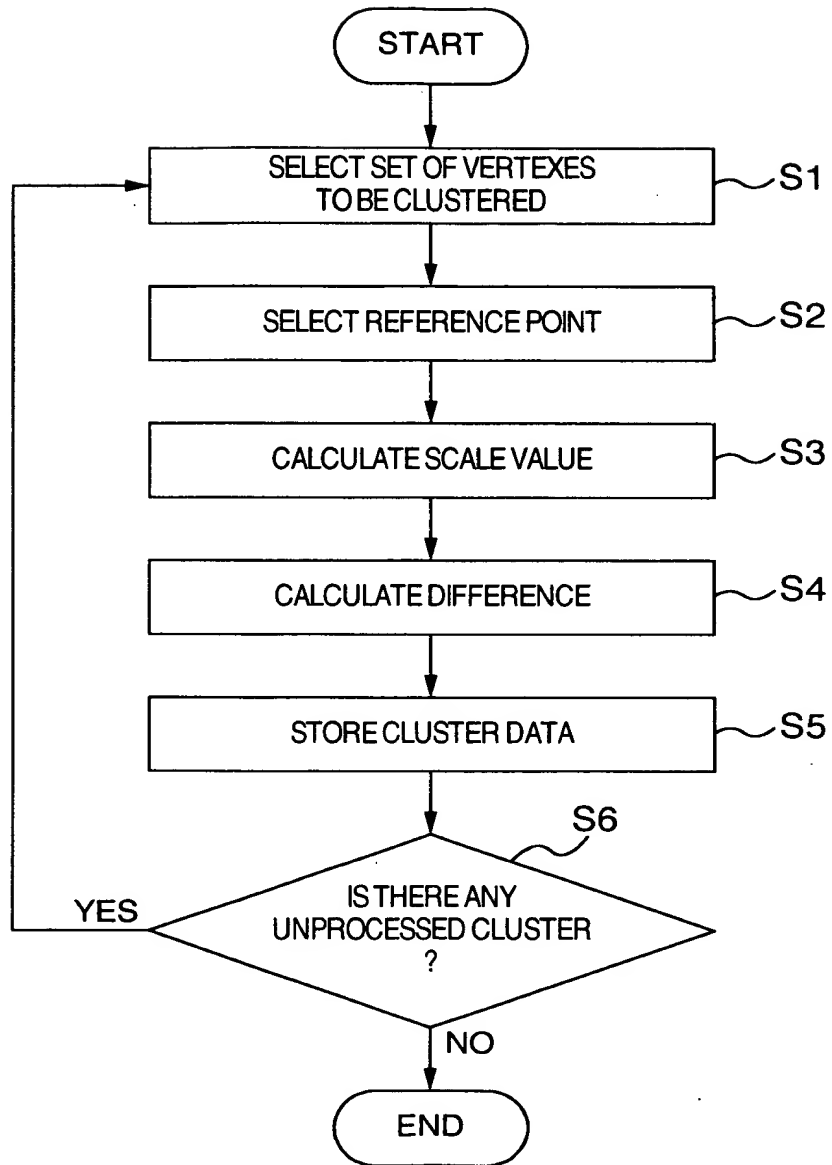
FIG.6A
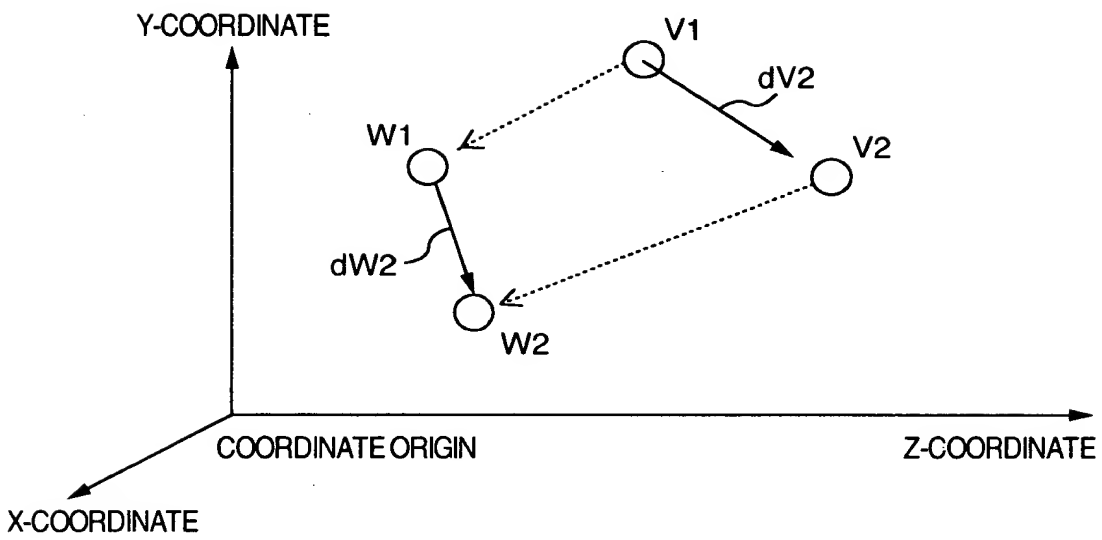
FIG.6B

AFFINE TRANSFORMATION : $W = M^* V + P$	· · · EXPRESSION (1)

$$\begin{pmatrix} tx \\ ty \\ tz \end{pmatrix} = \begin{pmatrix} m11 & m12 & m13 \\ m21 & m22 & m23 \\ m31 & m32 & m33 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} + \begin{pmatrix} p \\ q \\ r \end{pmatrix}$$

· · · EXPRESSION (2)

FIG.7A

COORDINATE DIFFERENTIAL EXPRESSION BEFORE AFFINE TRANSFORMATION (REFERENCE POINT=V1)			
VERTEX	X - COMPONENT	Y - COMPONENT	Z - COMPONENT
V1	X - COMPONENT OF V1	Y - COMPONENT OF V1	Z - COMPONENT OF V1
V2	X - COMPONENT OF dV2	Y - COMPONENT OF dV2	Z - COMPONENT OF dV2

FIG.7B

COORDINATE DIFFERENTIAL EXPRESSION AFTER AFFINE TRANSFORMATION (REFERENCE POINT=W1)			
VERTEX	X - COMPONENT	Y - COMPONENT	Z - COMPONENT
W1	X - COMPONENT OF M* V1+P	Y - COMPONENT OF M* V1+P	Z - COMPONENT OF M* V1+P
W2	X - COMPONENT OF M* dV2	Y - COMPONENT OF M* dV2	Z - COMPONENT OF M* dV2

FIG.8A

W1 (px1,py1,z0)

V1 (x1,y1,z1)

V2 (x1+dx2,y1+dy2,z1+dz2)

COORDINATE ORIGIN

Z-COORDINATE

W2 (px2,py2,z0)

30
2D PERSPECTIVE PLANE
(Z=Z0 PLANE)
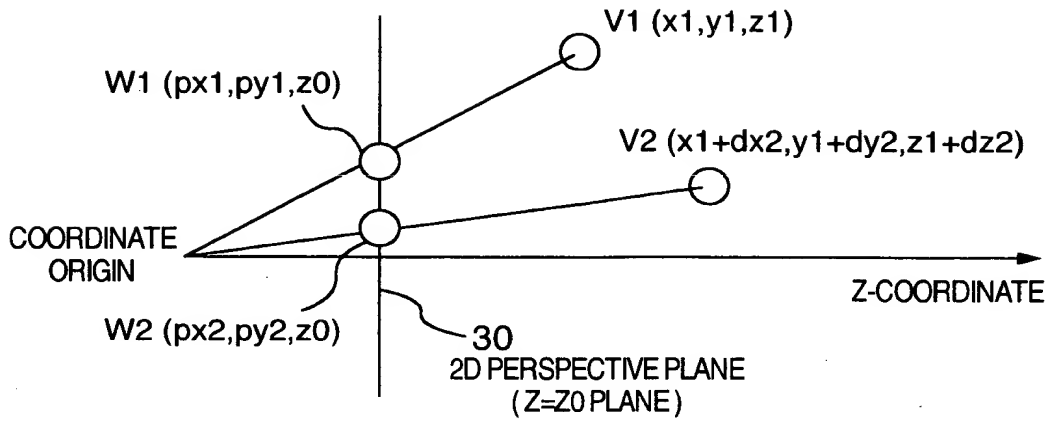
FIG.8B

$A = z0 / z1$	EXPRESSION 1
$B = z0 / (z1*z1)$	EXPRESSION 2
$px1 = A*x1$	EXPRESSION 3
$py1 = A*y1$	EXPRESSION 4
$px2 = (A - B*dz2)*(x1 + dx2)$	EXPRESSION 5
$py2 = (A - B*dz2)*(x1 + dy2)$	EXPRESSION 6
$D = z0 / (z1 + dz)$	EXPRESSION 7
$px = D*(x1 + dx)$	EXPRESSION 8
$py = D*(y1 + dy)$	EXPRESSION 9
$\dfrac{1}{z+dz} = \dfrac{1}{z} - \dfrac{1}{z^2}dz + \dfrac{1}{z^3}dz^2 - \dfrac{1}{z^4}dz^3 + \cdots$	EXPRESSION 10
$\dfrac{z0}{z1+dz2} = \dfrac{z0}{z1} - \dfrac{z0}{z1^2}*dz2$	EXPRESSION 11

FIG.9

```
            ┌─────────────┐
            │    START    │
            └──────┬──────┘
                   │
                   ▼
    ┌──────────────────────────────┐
    │  PERFORM NORMAL PERSPECTIVE   │ ───S11
    │ TRANSFORMATION OF REFERENCE POINT│
    └──────────────┬───────────────┘
                   │              S12
                   ▼
         ◇─────────────────◇         ┌──────────────────────┐
        ╱                   ╲   NO    │ PERFORM NORMAL PERSPEC-│  S13
       ╱    IS APPROXIMATE   ╲───────▶│ TIVE TRANSFORMATION OF │
       ╲   CALCULATION APPLIED╱       │   EACH NEIGHBOR POINT  │
        ╲         ?          ╱        └───────────┬──────────┘
         ◇─────────────────◇                      │
                   │ YES                           │
                   ▼                               │
    ┌──────────────────────────────┐              │
    │    CALCULATE BASIC VARIABLES  │ ───S14       │
    │       FOR APPROXIMATION       │              │
    └──────────────┬───────────────┘              │
                   │  ◄──────────────┐            │
                   ▼                 │            │
    ┌──────────────────────────────┐ │           │
    │  PERFORM APPROXIMATE PERSPECTIVE│ ─S15      │
    │ TRANSFORMATION OF X - COORDINATE│ │          │
    └──────────────┬───────────────┘ │           │
                   │                 │            │
                   ▼                 │            │
    ┌──────────────────────────────┐ │           │
    │ PERFORM APPROXIMATE PERSPECTIVE│ ─S16       │
    │ TRANSFORMATION OF Y - COORDINATE│ │          │
    └──────────────┬───────────────┘ │           │
                   │         S17     │            │
                   ▼                 │            │
         ◇─────────────────◇    YES  │            │
   YES  ╱                   ╲────────┘            │
  ◄─────╲ IS THERE ANY UNPROCESSED                │
        ╲   NEIGHBOR POINT  ╱                      │
         ╲        ?        ╱                       │
          ◇──────┬────────◇                        │
                 │ NO                              │
                 ▼     ◄──────────────────────────┘
            ┌─────────────┐
            │     END     │
            └─────────────┘
```

FIG.10A

VERTEX CLUSTER

V2 (x2,y2,z2)

V5 (x5,y5,z5)

V1 (x1,y1,z1)

V3 (x3,y3,z3)

V4 (x4,y4,z4)

P (x0,y0,z0)

FIG.10B

INTEGER DIFFERENTIAL EXPRESSION OF IN-CLUSTER COORDINATES (REFERENCE POINT=P)			
VERTEX	X - COMPONENT	Y - COMPONENT	Z - COMPONENT
V1	Int (x1-x0)	Int (y1-y0)	Int (z1-z0)
V2	Int (x2-x0)	Int (y2-y0)	Int (z2-z0)
V3	Int (x3-x0)	Int (y3-y0)	Int (z3-z0)
V4	Int (x4-x0)	Int (y4-y0)	Int (z4-z0)
V5	Int (x5-x0)	Int (y5-y0)	Int (z5-z0)

FIG.11

INSTRUCTION BUS 49

INSTRUCTION CONTROL CIRCUIT 42

44

FLOATING POINT OPERATION CIRCUIT 70

FLOATING POINT REGISTER FILE 71

CONVERSION CIRCUIT 72

DATA BUS 50

INSTRUCTION ADDRESS BUS 48

43

INTEGER OPERATION CIRCUIT 60

GENERAL-PURPOSE REGISTER FILE 61

ALIGNMENT/ EXTENSION CIRCUIT 62

DATA ADDRESS BUS 51

INSTRUCTION CACHE UNIT 45

CACHE BUS 57

DATA CACHE UNIT 46

PERIPHERAL CIRCUIT 55

INSTRUCTION ADDRESS

DATA ADDRESS

PERIPHERAL CIRCUIT 56

BUS CONTROLLER 52

PERIPHERAL CIRCUIT 55

BUS INTERFACE BUFFER 53

54

PROCESSOR

5

FIG.12


```
                    ┌─────────────────────┐
                    │  DATA CACHE UNIT     │ ～46
                    └─────────────────────┘
                              │
                             ～50
                         ┌────┴────┐ 64bits
        62 ┄┄┄┄          │         │          ┄┄┄┄ 72
      ┌────────────────────────┐  ┌────────────────────────────────────────┐
      │   ┌──────────────────┐ │  │  ┌──────────────────┐                  │
 62A ～│   │ (1/2/4B) ALIGNER │ │  │  │ (1/2/4B) ALIGNER │～ 72A             │
      │   └──────────────────┘ │  │  └──────────────────┘                  │
      │           │            │  │  72C      │                    72B     │
      │   ┌──────────────────┐ │  │  ┌──────────────┐  ┌──────────────────┐│
 62B ～│   │    (1/2B)        │ │  │  │   (12F)      │  │    (1/2B)        ││
      │   │ EXTENSION CIRCUIT│ │  │  │TYPE CONVERSION│  │ EXTENSION CIRCUIT││
      │   └──────────────────┘ │  │  │/INVERSION CIR│  └──────────────────┘│
      └────────────────────────┘  │  └──────────────┘                      │
                  │  32bits       └──────────│─────────────────────────────┘
         ┌────────────────┐       64bits   ┌──────────────────┐
         │GENERAL-PURPOSE │～61             │ FLOATING POINT   │～71
         │ REGISTER FILE  │                │ REGISTER FILE    │
         └────────────────┘                └──────────────────┘
```

FIG.13

FLOAD.   SW2S   @Rm,   FRm

bit#31	26 25	22 21	18 17,16	15,14 13	8 7	6 5	0
fload	ri	i2f	0	w	m	s	n
80	81	82	83	84	85	86	87

FIG.14

Address 0x0100 ⟶ | DATA CACHE UNIT | ~ 46

⟱

0x0001 0002 0003 0004

offset 4
size   2
up / low 0

⟶ | (1 / 2 / 4B) ALIGNER | ~ 72A

⟱

0x0001 0003 0003 0004

2 Bytes to Single ⟶ | (12F)
TYPE CONVERSION / INVERSION CIRCUIT | ~ 72C

⟱

0x4040 0000 4080 0000

	~ 71
FR4	FR5
FLOATING POINT REGISTER FILE	

FIG.15